

Cambridge International Advanced Subsidiary & Advanced Levels - Computer Science (9618)

Cambridge International A Level

Cambridge International Advanced Level is one of the most recognised qualifications around the world. For over 50 years, A Levels have been accepted as proof of academic ability for entry to universities and institutes of higher education. A Levels are also important to employers who frequently demand A Levels as a condition of job entry.

Computer science is the study of the foundational principles and practices of computation and computational thinking and their application in the design and development of computer systems. This syllabus aims to encourage the development of computational thinking, that is thinking about what can be computed and how by the use of abstraction and decomposition.

Futurekids Computer Learning Center (Sch Reg No: 29075, 29076)
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Introduction

This syllabus provides a general understanding and perspective of the development of computer technology and systems, which will inform their decisions and support their participation in an increasingly technologically dependent society; It also provides the necessary skills and knowledge to seek employment in areas that use computer science; Students' knowledge and understanding of computer science can be developed through entry to higher education, where this qualification will provide a useful foundation for further study of computer science or more specialist aspects of computer science.

Scheme of Assessment

Candidates may choose to:

- ◇ take Papers 1, 2, 3 and 4 in the same examination series, leading to the full Cambridge International A Level.
- ◇ follow a staged assessment route by taking Papers 1 and 2 (for the AS Level qualification) in one series, then Papers 3 and 4 (for the full Cambridge International A Level) in a later series.
- ◇ take Papers 1 and 2 only (for the AS Level qualification).

ADVANCED SUBSIDIARY LEVEL (AS Level)

Paper	Type	Duration	Marks	Weight
Paper 1 Theory Fundamentals	Written	1 hr 30 mins	75	25%
Paper 2 Fundamental Problem-solving & Programming Skills	Written	2 hrs	75	25%

ADVANCED LEVEL (A Level)

In addition to Papers 1 and 2.

Paper	Type	Duration	Marks	Weight
Paper 3 Advanced Theory	Written	1 hr 30 mins	75	25%
Paper 4 Practical	Practical	2 hrs 30 mins	75	25%

All 4 papers will take place at FUTUREKIDS Computer Learning Center, by means of a CIE-set assessments, under controlled examination conditions. Paper 1, 2 and 3 are written papers. Candidates answer all questions. Paper 4 is a practical paper. Candidates answer all questions on a computer without internet or email facility.

Examinations Schedule

International A and AS Level examination sessions occur twice a year, in June and November, with results issued in August and January respectively.

Grading System

Subjects are graded A through to E. Grade A* is awarded for the highest level of achievement, grade E for the lowest.*

Recognition

International A Level and AS Level have widespread international recognition as educational qualifications. This recognition is because:

- ◇ *International A and AS Level qualifications are recognised by universities as equivalent in value to UK A and AS Levels*
- ◇ *Good grades at A and AS Level can result in one full year of advanced standing or credit at universities in the USA and Canada*
- ◇ *Good A and AS Level grades are vital for admission to all the world's major English-speaking universities and many non-English-speaking universities*

Curriculum Content

The curriculum content is set out in twenty two interrelated sections. These sections should be read as an integrated whole and not as a progression. The sections are as follows:

At AS Level (Theoretical)

1. Information representation
2. Communication
3. Hardware
4. Processor fundamentals
5. System software
6. Security, privacy and data integrity
7. Ethics and ownership
8. Database

At AS Level (Programming Skills)

9. Algorithm design and problem-solving
10. Data type and structures
11. Programming
12. Software development

At A2 Level (Theoretical)

13. Data representation
14. Communication and Internet technologies
15. Hardware and virtual machine
16. System software
17. Security
18. Artificial Intelligence (AI)

At A2 Level (Programming Skills)

19. Computational thinking and problem-solving
20. Further programming

Course Outline

Module	Section(s) Covered	Study Hours
AS Level		
Module 1: Programming Basics	9, 10, 11	24 (12 Lessons)
Module 2: Algorithm Design & Problem-solving	11, 12	24 (12 Lessons)
Module 3: Computer Systems & Organisations	1, 3, 4, 5	20 (10 Lessons)
Module 4: Databases & Communication Technologies	2, 6, 7, 8	28 (14 Lessons)
A2 Level (A Level)		
Module 5: Advanced Problem Solving Methods	13, 18, 19	32 (16 Lessons)
Module 6: Programming Paradigms	19, 20	20 (10 Lessons)
Module 7: Communication Technologies & Security	13, 14, 17	20 (10 Lessons)
Module 8: System Software & Artificial Intelligence	15, 16, 18	24 (12 Lessons)

Prerequisite

Applicants should:

- ◇ Either, have grade B or above in Information Communication Technology at IGCSE;
- ◇ Or, have grade C or above in Computer Science at IGCSE;
- ◇ Or, have 4 point or above in Information Communication Technology (Software module) at HKDSE;
- ◇ Or, pass a written and practical entry test.

Remarks:

1. Full payment should be made one week before the commencement date of each module.
2. Any make up class other than the scheduled time will require \$200 administration fee.
3. No class on public holiday, make-up class will be arranged.
4. A course book will be chosen for student to study, student can buy the book through Futurekids or from other online bookshop.
5. Enhancement courses and mock examinations will be held before the examination for students to re-enforce their knowledge in each module covered and familiarise the examination patterns. Details of schedule will be announced later.
6. Price are subject to change in due course, details will be announced one month before the module begins.



General Certificate of Education (International) Advanced Level - Computer Science (9618)

Summer 2026 Application Form (M1 - M4) (AS Level)

I would like my child _____ to register for the General Certificate of Education (International) AS Level - Computer Science of the following modules:

Please ✓ in the appropriate boxes.

Module	Course Code	Date & Time	Fee	Items Selected
M1: Programming Basics (I) & (II) (12 Lessons)	SDB11	Jul 2, 3, 6, 7, 8, 9, 10, 13,14, 15, 16, 17 02:00 pm - 04:00 pm	\$11,040	
M2: Algorithm Design & Problem-solving (I) & (II) (12 Lessons)	SDB12	Jul 20, 21, 22, 23, 24, 27, 28, 29, 30, 31 Aug 3, 4 02:00 pm - 04:00 pm	\$11040	
M1 + M2 Module Test	SDB12A	Date to be confirmed	\$500	
		Total		
M3: Computer System & Organisations (10 Lessons)	SDB13	Jul 2, 3, 6, 7, 8, 9, 10, 13,14, 15 11:00 am - 01:00 pm	\$9,200	
M4: Databases & Communication (I) & (II) (14 Lessons)	SDB14	Jul 16, 17, 20, 21, 22, 23, 24, 27, 28, 29, 30, 31 Aug 3, 4 11:00 am - 01:00 pm	\$12,880	
M3 + M4 Module Test	SDA14A	Date to be confirmed	\$500	
		Total		
Remarks				
AS Examination: For the student who has completed module 1 - module 4 ; Exam June/November : (details will be announced later)				